Riftward Tavern Invitation

You are hereby invited to the Riftward Tavern!

For many years now, the esteemed Riftward Tavern has provided food and lodging to guests travelling through the rift to other locations. But the tavern lacks other amenities, being located on the side of a mountain far from other towns. That’s where you come in!

As a renowned and reputable shopkeeper, you are hereby invited to move your shop to a plot of land next to the Riftward Tavern on the side of Mount Breckidge. We have several good quality plots carved out of the mountain just ready to be filled. Each plot includes a steady water supply, reliable sewage management, and an incredible mountainside view. Plus, you get a free nightly beer, on us!

Rent of the plot will be free as long as you remain in good standing with the tavern. A contract will be signed when an agreement has been made. We can accommodate you if you need helping moving your shop and/or home. We will also help with informing customers that your shop will be moving.

If you accept this offer, simply circle “Yes” below.

Will you accept this offer to move your business to the Riftward Tavern?  
Yes No

Thank you for your time. We look forward to working with you!

-Riftward Tavern

You, the player, will be playing as a level 1 shopkeeper who owns their own shop and receives this note, and decides to accept the offer. The campaign starts a few years after your shop gets moved to the Riftward Tavern.

Character Requirements:

1. Level 1
2. Owns and runs a shop of any kind
3. Decides to accept the offer
4. Classless or class has to do with the shop in some way
5. Human
6. Gets along to with the other shopkeepers and tavern keepers, at least to a passable degree
7. Any alignment except evil
8. Not experienced with adventuring, or is retired from adventuring for many years

You start with a shop (and home) of any kind in any configuration suitable for a human. Your shop will get assigned a plot of land near the Riftward Tavern.

You gain proficiency in any tools of the trade related to your shop. You may have items, animals, NPCs related to your profession.

You know Common in addition to any other languages your character knows.

Your ability scores are all 10. You have 10 points with which to allocate to your ability scores however you see fit, however no ability score may be higher than 15 to start with.

This campaign will be focused primarily on exploration and combat. Role play is welcome and highly encouraged. Your characters will get powerful as the campaign goes on.

DM: shieldgenerator7  
dm me with questions!